

# ANDREA NICCOLAI

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date of birth **19 / 07 / 1981**

## CV

### \_ JOB

#### character animation

- 2008 Taratabong 26 episodes of 06:00" - 3D animation / cartoon serie: RAI Fiction and Ellipsanime.  
Toposodo production, Fulmini & Leopardi studio - Pisa (Italy). [www.toposodo.com](http://www.toposodo.com), [www.fulminieleopardi.it](http://www.fulminieleopardi.it)
- 2007/08 Bird's band 26 episodes of 13:00" - 3D animation / cartoon serie: RAI Fiction and Ellipsanime.  
Toposodo production, Fulmini & Leopardi studio - Pisa (Italy). [www.toposodo.com](http://www.toposodo.com), [www.fulminieleopardi.it](http://www.fulminieleopardi.it)
- 2006/07 Ondino 28 episodes of 09:00" - 3D animation / cartoon serie: RAI Fiction.  
Animabit production, Artfive studio - Genova (Italy). [www.animabit.it/Ondino](http://www.animabit.it/Ondino), [www.artfive.it](http://www.artfive.it)
- 2006 La forza delle formiche 00:30" - 3D animation / spot (live action & animation): Ant Italia.  
Noetica & Luis.it production - Bologna (Italy).

#### character design

- 2008 the Whale - work in progress (short movie).
- 2007 Cactus Project - concept for cartoon serie.
- 2006 La forza delle formiche 00:30" - spot (live action & animation): Ant Italia.  
Noetica & Luis.it production - Bologna (Italy).

### \_ PERSONAL WORKS

- 2008 GAVA (gruppo animazioni video autoprodotte) video art for **kulturalenzymes** festival, **Peacock** – Bologna (Italy).
- 2006 Rotazione continua 02:07" - 3D animation / short.  
Ghesha 08:18" - 2D animation / short (live action & animation).
- 2005 IV & V Tentativo 03:01" - 2D animation / short.
- 2003 Hands drinking swing, vine and cigars... ..waiting 02:07" - 2D animation / short.

### \_ EDUCATION

- 2006 Degree in Art - Accademia di Belle Arti (Fine Arts Accademy) - Bologna (Italy), final mark 110/110 with distinction  
thesis title: 3D Animation (history of computer animation / Maya software / production).
- 2003/04 Course of Maya: modeling and 3D animation - 180 hours, Noetica school - Bologna (Italy).
- Course of 2D animation - 240 hours, Accademia di Belle Arti - Bologna (Italy).
- 2002/03 Erasmus project – 9 months, Facultad de Bellas Artes - Granada (Spain).  
Course of 2D animation - 4 months, Facultad de Bellas Artes - Granada (Spain).
- 2000 High School Diploma - Liceo Scientifico Augusto Righi, Bologna (Italy).

**Languages** \_Italian (native), Spanish, English.

I'm a **character animator** (coming from 2D animation & art studies) and I've been working in this area since 2006 (specializing in **3D animation**); I've got good experience in free-hand drawings (**character design** and **story-board artist**) and I'm interested in all kind of video productions (spots, shorts, series and movies).

**Art software experience** \_Maya, XSI, Adobe CS suite (Photoshop, Illustrator, Premiere, After Effects).

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